

SKAGIT COUNTY PARKS & RECREATION

2021 Spring Games – Basketball Rules

This program is organized for the primary focus of skill development, fitness, teamwork, fair play, and sportsmanship. Please keep these concepts in mind at all times!

Official playing rules are the National Federation of High School Associations, with the following noted or added exceptions:

1. [COVID Sporting Activities Guidance](#) will be followed for all games. Please see specific basketball protocols at end of Rules.
2. ALL Grades – Full court pressing and zones allowed. No full court pressing allowed if ahead by 20-points or more. COACHES may agree to change this at any time before or during a game.
3. A regulation game is TWO 15-minute STOP CLOCK halves. Any Overtime will be a “Sudden Victory” format, with the first team to score declared the winner.
4. There will be no 30-second shot clock. Instead, players will only have 10 seconds to bring the ball across half-court.
5. Halftime will be 2 minutes in length.
6. **CLOSELY GUARDED:** NFHS uses a closely guarded 5 second count in the frontcourt when HOLDING or DRIBBLING the ball.
7. Technical Fouls are two points and possession of the ball. Two “T’s” on the same player or coach will result in an ejection from that game and the next scheduled game. Three technical fouls in a season are grounds for suspension for up to 1 year. Fighting is an automatic ejection.
NOTE: A Technical Foul on a player will count as a personal foul and count towards the team total. A Coach/Bench Technical Foul will also count as a team foul (NFHS Rules).
8. If a player fouls out, causing his team to have less than 5 eligible players, the disqualified player may continue to play. However, each subsequent foul on that player will be an automatic two points for the opposing team (NO SIDE OUT), as well as administering any free throws for the personal foul.
9. Substitutes must report to the official scorer and be motioned into the game by an official during a dead ball.
10. **Time Outs** – Teams are provided three (3) full one minute time outs per game. An additional time out will be granted for any overtime period. Time outs can be carried over from the game and overtime periods.
11. Teams will be in the bonus and shoot 1-and-1 foul shots after the 7th team foul of each half. Teams will be awarded 2 shots on and beyond the 10th team foul of each half. Technical fouls are counted as team fouls.
12. **Free Throws** – Players in the lane may move/step into key on the release of the shot. Players behind the 3-Point Line and Shooter must still wait for the ball to hit the rim before moving.
13. **Free Throw Lane Administration** – Marked lane spaces may be occupied by a maximum of four defensive and two offensive players. The fourth spaces (nearest the Base Line) shall not be occupied and are not considered marked lane spaces.
14. Teams may start a game with 4 players.
15. Coaches are responsible for the actions and conduct of their players and spectators. **Negative remarks and suggestions towards officials will not be tolerated.**
16. Players are required to have same colored, numbered jerseys.

➔ **COVID Specific Protocols on NEXT PAGE...**

Additional COVID Specific Protocols – Spring Basketball Games:

- Teams (players, coaches, spectators) will not be allowed to enter a gym until the previous game(s) have completed and all previous teams have left the gym (unless one or more team(s) are scheduled for a doubleheader).
- ALL players, coaches, spectators, referees and staff will be required to wear a mask at all times.
- Each player allowed TWO (2) spectators per game ONLY. Spectators must be with player upon entering gym.
- Head coaches can enter separately, but must have equipment bag to identify themselves as head coach.
- No food or beverages for spectators allowed.
- Hand Sanitizer will be available at the score table.
- Only athletes/officials will touch game balls.
- The game ball will be sanitized prior to play beginning and whenever possible during game breaks by SCPR staff.
- There will be NO Jump Ball before game or overtime, if necessary. Referees will conduct a coin flip or other draw to determine first possession at start of game or any overtime period. Alternating possession will then occur as normal.
- No hand touching allowed during substitutions.
- No end of game handshake will occur.
- Electronic Fox-40 Whistles will be used by referees in place of a traditional whistle.
- Only team personnel and players should be in the team bench area
- Pick up your litter and dispose of it properly after games.
- Promptly leave the gym following your game(s).

SAFETY FIRST



PLEASE WEAR A MASK
THANK YOU!